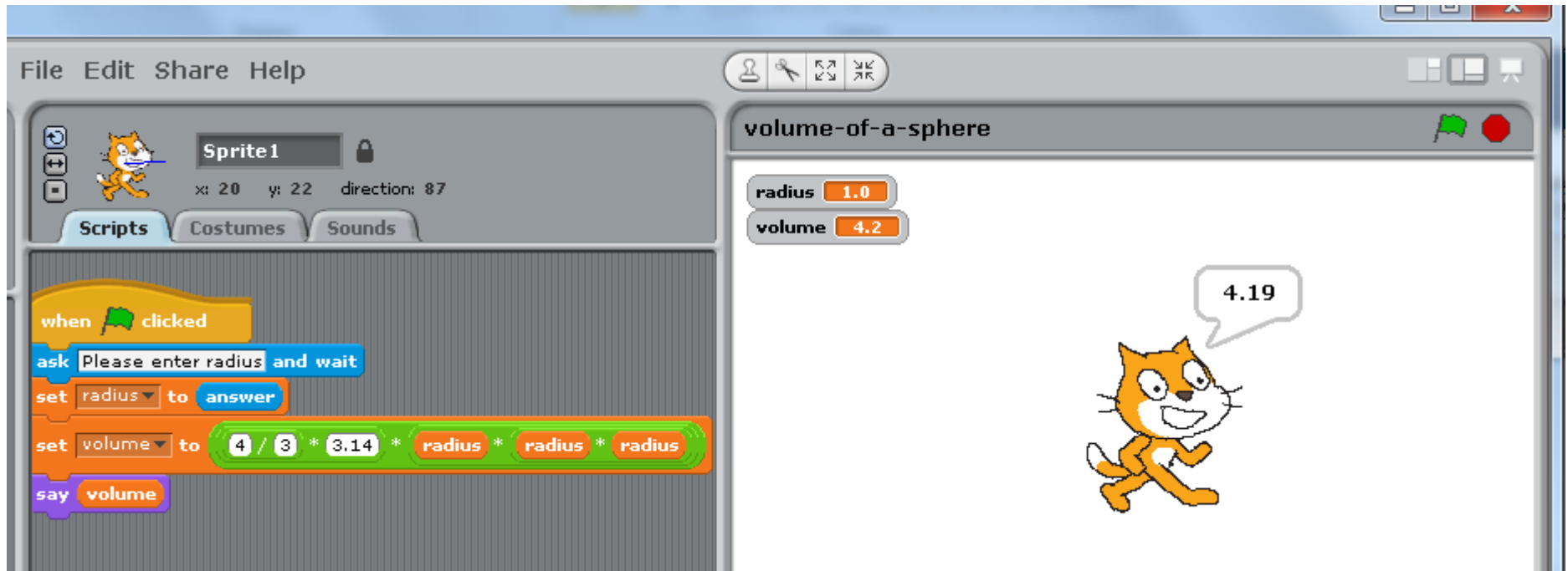


Simple program to calculate the volume of a sphere based on the equation:

$$\text{Volume (of a sphere)} = \frac{4}{3} * \text{Pi} * \text{radius}^3$$



The image shows the Scratch IDE interface. The stage is titled "volume-of-a-sphere" and contains a Scratch cat sprite with a speech bubble saying "4.19". The script area contains the following code:

```
when green flag clicked
ask Please enter radius and wait
set radius to answer
set volume to 4 / 3 * 3.14 * radius * radius * radius
say volume
```

The variables panel shows:

- radius: 1.0
- volume: 4.2