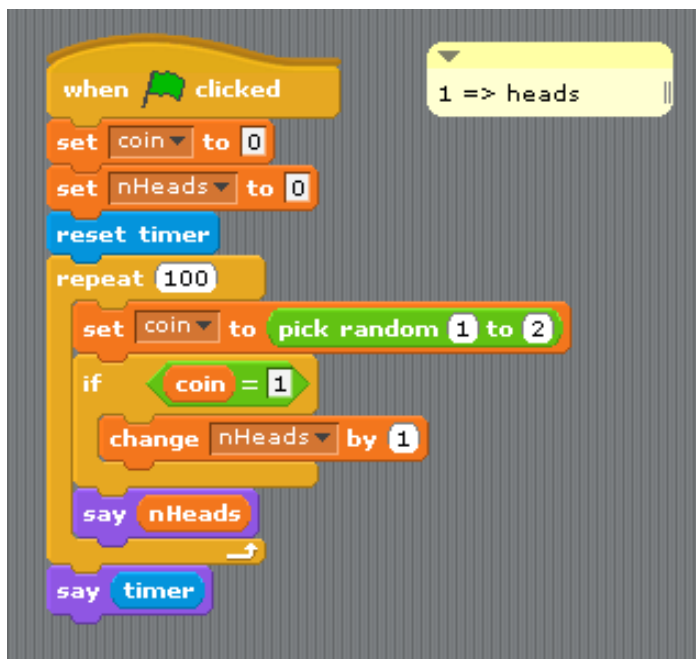
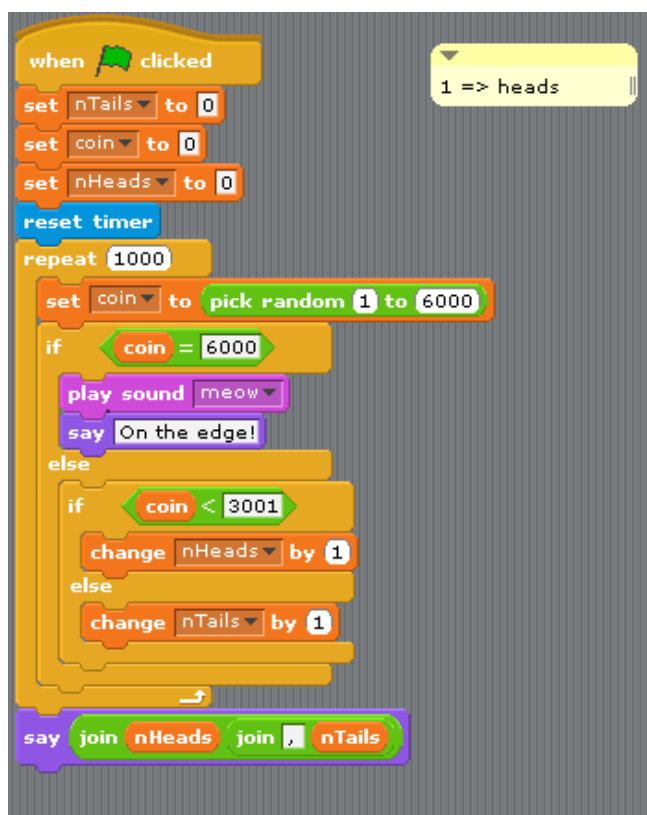


Sample Programs from last class:



Above program performs the following:

1. Simulates tossing a coin 100 times
2. Determines and output the number of times a heads was tossed
3. Calculates the elapsed time to run the program



Above program performs the following:

1. Simulates tossing a coin 1000 times
2. Determines and output the number of times a heads and tails were tossed
3. Simulates the highly unlikely, but not impossible, case where the coin lands on its edge
 - a. For this simulation, it is expected that the coin will land on its edge every 1 out of 6000 times.

Please be sure you can identify the following items:

1. Counters
2. Comments
3. Conditionals (if-statements)
4. Loops (repeat-statements)
5. Input
6. Output
7. Major processing
 - a. Use of random number generator
 - b. How the edge case (coin landing on its edge) is simulated